

# ROTARY SCOUT RESERVATION

## 2017 DAILY PROGRAM SCHEDULE

	9:00	9:30	10:00	10:30	11:00	11:30	2:00	2:30	3:00	3:30	4:00	4:30	
<b>ARCHERY</b>	Archery			Archery			Archery			OPEN SHOOT			
<b>AQUATICS</b>	BSA Lifeguard (All day)						BSA Lifeguard (All day)						
	Swimming			Swimming			Swimming			Swim Inst.			
	Rowing			Lifesaving			Lifesaving						
	Canoeing			Mile Swim			Small Boat Sailing						
	Stand Up Paddleboard		Stand Up Paddleboard		Stand Up Paddleboard		Stand Up Paddleboard		Stand Up Paddleboard		OPEN SWIM		
	Kayaking		Kayaking		Snorkeling, BSA		Kayaking		Snorkeling, BSA				
<b>CHILLICOTHE</b>	American Heritage		Indian Lore		Indian Lore		Metalwork			OPEN PROGRAM			
	Metalwork			American Heritage			Advanced Backwoodsman (Tin Lantern Making)						
<b>COPE</b>	Climbing			Climbing			Project COPE						
<b>COMMUNITY SAFETY</b>	First Aid			First Aid			First Aid		Safety		OPEN PROGRAM		
	Fire Safety		Emergency Prep		Emergency Prep		Traffic Safety		Safety				
	Safety		Traffic Safety		Search and Rescue		Fire Safety		Fire Safety				
<b>ECOLOGY</b>	Nature		Mammals		Environmental Science			Environmental Science			OPEN PROGRAM		
	Weather		Oceanography		Soil & Water			Weather		Fish & Wildlife			
	Geology		Nature		Mammals		Leatherwork		Basketry		OPEN PROGRAM		
<b>HANDICRAFTS</b>	Leatherwork		Basketry		Basketry		Art		Art				
	Art		Art		Leatherwork		Art		Art				
	Photography		Art		Art		Photography		Photography				
	OPEN CRAFTS ALL DAY						Woodcarving MB by appointment (Orientation: Monday 7:00 PM)						
<b>RIFLE RANGE</b>	Rifle Shooting			Rifle Shooting			Shotgun Shooting			OPEN SHOOT			
<b>SCOUTCRAFT</b>	Camping		Wilderness Survival		Camping		Camping		Outdoor Cooking		OPEN PROGRAM		
	Orienteering		Fishing (2 hours includes fishing)		Pioneering		Geocaching		Wilderness Survival				
	Pioneering		Orienteering		Pioneering								
<b>TRAIL TO FIRST CLASS</b>	Trail to First Class AM Session						Trail to First Class PM Session						
<b>STEM WEEK</b>	Chemistry			Chemistry			Chemistry			Stamp Collecting			
	Digital Technology			Digital Technology			Digital Technology			Digital Technology			
	Game Design			Game Design			Game Design			Game Design			
	Veterinary Medicine			Veterinary Medicine			Veterinary Medicine			Veterinary Medicine			

### Merit Badge Recommendations

The following guidelines are provided as recommendations of the maturity level typically required for successful completion of each merit badge offered.  
(**Bold** indicates Eagle Required Merit Badge)

#### First Year & Older

Art • Basketry • Fingerprinting • Fire Safety • Fishing • Indian Lore • Leatherwork • Mammal Study • Nature • Safety • **Swimming**

#### Second Year & Older

Archery • American Heritage • Bird Study • Canoeing • Climbing • **First Aid** • Fish & Wildlife Management • Forestry • Geocaching • Geology • **Lifesaving** • Oceanography • Orienteering • Pioneering • Reptile & Amphibian Study • Rifle Shooting • Rowing • Small Boat Sailing • Soil & Water Conservation • Weather • Woodcarving

#### Third Year & Older

Astronomy • **Camping** • **Emergency Preparedness** • **Environmental Science** • Insect Study • Kayaking • Metalwork • Photography • Pioneering • Search and Rescue • Shotgun Shooting • Traffic Safety • Wilderness Survival

#### Scheduled Non-Merit Badge Programs

Advanced Backwoodsman • BSA Lifeguard • BSA Stand Up Paddleboarding Award • Mile Swim • Outdoor Cooking • Project COPE • Snorkeling, BSA • Swim Instruction

#### Minimum Age Requirements

BSA Stand Up Paddleboarding (age 13 and up) • Project COPE (age 13 and up) • Rifle Shooting (age 12 and up) • Shotgun Shooting (age 13 and up)