



Merit Badge Prerequisites 2018

The merit badge program at RSR is specifically designed to reflect the outdoor experience of camp. As a result, most merit badges offered may be completed entirely at camp. In some cases, however, a requirement may be more easily or necessarily completed at home. In such cases the Scout is asked to bring evidence of completion for review by his merit badge counselor. We recommend that a Scout interested in earning the following merit badges complete the listed prerequisites before camp.

Merit Badge	Requirements to be Completed	Notes
Archery	#1c	Research state and local laws for owning and using archery tackle.
American Heritage	#3c and #4	
Astronomy	#4a-c, #5b, #6b, 8	Completion requires extended night observations and clear nights making this badge very weather dependent and difficult to complete solely at camp.
Bird Study	#5	
Camping	#4b, #8d, #9a, #9b	Requirement #9 must be done over a series of camping trips and verified with dates and locations by the Scoutmaster. Scouts taking Camping should bring an external frame backpack and backpacking tent for a one night outpost experience
Emergency Preparedness	#1, #2c, #6c and #8b	Complete First Aid Merit Badge prior to starting E-Prep, create emergency plan with your family, and bring completed Emergency Kit for review by your counselor
Environmental Science	N/A	While there are no prerequisites, Environmental Science is a very intense and time consuming Eagle Required merit badge for older Scouts. Care should be taken in scheduling other merit badges so as to not overburden the Scout. Maturity is important.
First Aid	#1 and #5	Review First Aid requirements for Tenderfoot, Second Class, and First Class. Bring completed First Aid Kit for review by your counselor
Fish & Wildlife Management	#5	

Merit Badge	Requirements to be Completed	Notes
Geocaching	#7 and #8	
Insect Study	#5, #9, #10	Very difficult badge requiring preparation prior to camp
Lifesaving	#1	Complete Second Class and First Class rank requirements.
Photography	#1b	Complete Cyber Chip certification for your age level.
Plant Science	#5, #8	
Pioneering	N/A	Proficiency in knots and lashings required. Scouts should review and practice knots and lashings prior to camp.
Reptile and Amphibian Study	#8	
Rifle Shooting	#1d and #1f	Knowledge of the firearm laws of the Scout's home state is required.
Safety	#1a-e, #2a-b, #3b, and #4	Prepare notebook of news stories, facts and statistics. Complete home inspection and develop family safety plan. Teach family members what to do in an emergency.
Search and Rescue		Highly recommend minimum age of 13
Shotgun Shooting	#1d and #1f	Knowledge of the firearm laws of the Scout's home state is required. Scout must demonstrate ability to hold proper shotgun stance prior to signing up for merit badge.
Small Boat Sailing	N/A	Prior practice of required knots is useful for completion
Swimming	#2	Successfully pass BSA Swimmer's Test. Scouts who do not pass the Swimmer's Test on Sunday should be placed in Swim Instruction rather than Swimming MB.
Wilderness Survival	#5	Build a personal survival kit.